

Fitting Parameters in a Differential Equation With a Non-Analytical Solution

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```
In[64]:= Remove["Global`*"]
Off[General::"spell"]
Off[General::"spell1"]
<< Graphics`
```

Often differential equations do not have analytical solutions, however such equations can be solved using numerical techniques. As was shown in the "Differential Equations in *Mathematica*" notes the NDSolve command in *Mathematica* can be used to solve differential equations numerically. For example consider the equation:

$$\begin{aligned} \text{if: } t < 3 & \quad \frac{df}{dt} = 10 - f, \\ \text{if: } t \geq 3 & \quad \frac{df}{dt} = -f \end{aligned}$$

where $f = 5$ at $t = 0$.

This can be solved in *Mathematica* using the following command:

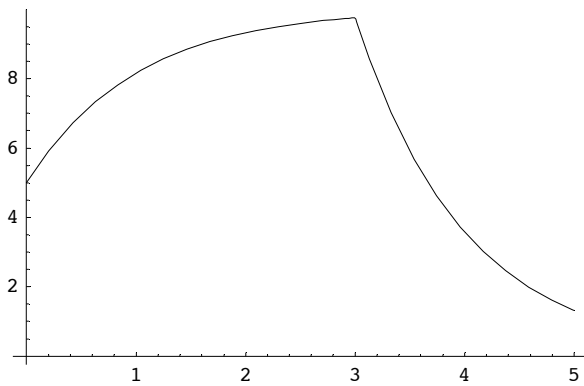
```
In[37]:= sol = NDSolve[{f'[t] == If[t < 3, 10 - f[t], -f[t]], f[0] == 5}, f, {t, 0, 5}][[1]]
Out[37]= {f -> InterpolatingFunction[{{0., 5.}}, <>]}
```

The result is an interpolating function which has been fitted to the numerical data. The function is only valid in the specified range of the independent variable i.e for $0 \leq t \leq 5$. We can define a function $fn(t)$ that is equal to the polynomial using the following command:

```
In[38]:= fn[t_] = f[t] /. sol
Out[38]= InterpolatingFunction[{{0., 5.}}, <>][t]
```

And then plot the result using:

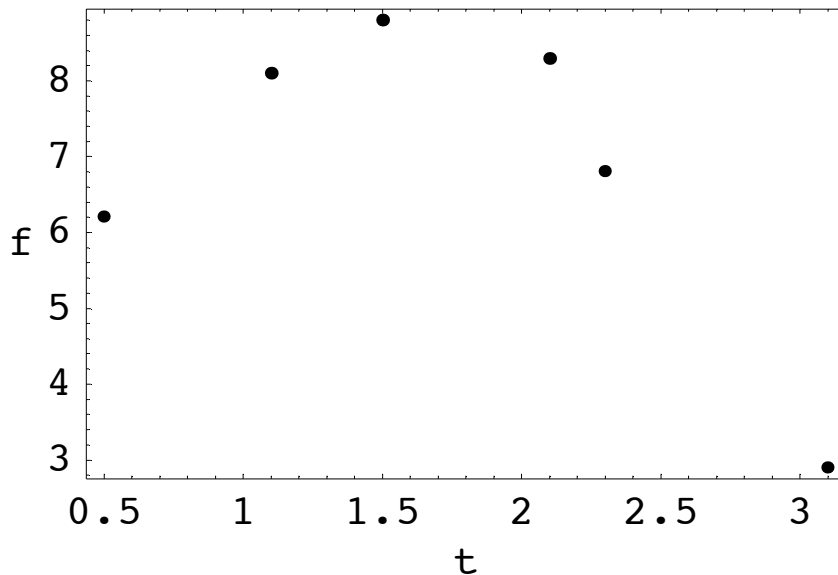
```
In[39]:= p1 = Plot[fn[t], {t, 0, 5}];
```



Imagine we have conducted an experiment where we have measured f as a function of t with the following results:

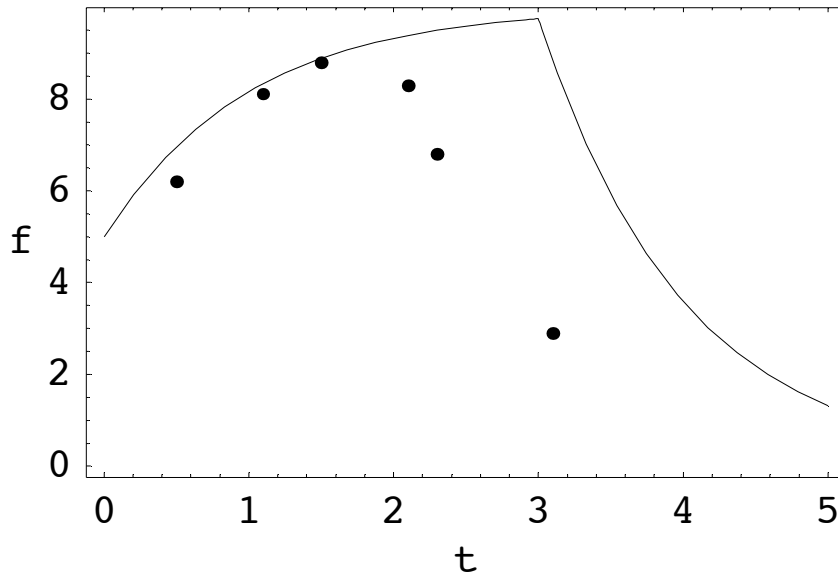
```
In[68]:= texp = {0.5, 1.1, 1.5, 2.1, 2.3, 3.1};  
fexp = {6.2, 8.1, 8.8, 8.3, 6.8, 2.9};
```

```
In[81]:= p2 = ListPlot[Transpose[{texp, fexp}],  
PlotStyle -> AbsolutePointSize[6], Frame -> True, Axes -> False,  
FrameLabel -> {"t", "f"}, TextStyle -> {FontSize -> 20, FormatType -> Bold},  
RotateLabel -> False, ImageSize -> {400, 300}];
```



We can compare our numerical solution for f as follows :

```
In[43]:= Show[p2, p1];
```



The solution clearly isn't such a great fit. The goodness of the fit can be characterised by calculating the sum of the square differences between the solution and the data :

$$R = \sum (f_{\text{exp}} - f[t])^2$$

To do this first we evaluate our numerical function at the experimental values of t:

```
In[44]:= fn1 = fn[t] /. t -> texp
```

```
Out[44]= {6.96735, 8.33564, 8.88435, 9.38772, 9.49871, 8.82313}
```

Then we calculate find the difference between the experimental values and values from the model and square them:

```
In[45]:= df = (fexp - fn1)^2
```

```
Out[45]= {0.588821, 0.0555285, 0.007115, 1.18313, 7.28301, 35.0834}
```

Finally we sum the numbers using:

```
In[46]:= R = Apply[Plus, df]
```

```
Out[46]= 44.2011
```

These comands can be neatly bundled together to give:

```
In[47]:= R = Apply[Plus, (fexp - (f[t] /. sol /. t -> texp))^2]
```

```
Out[47]= 44.2011
```

Imagine that we decide to modify our initial differential equation such that we have:

$$\begin{aligned} \text{if: } t < p & \quad \frac{df}{dt} = 10 - f, \\ \text{if: } t \geq p & \quad \frac{df}{dt} = -f \end{aligned}$$

Where p has to be deduced experimentally. Also we realise that in our haste to do the experiment we forgot to record the initial value for f at $t = 0$, lets call this q , so we don't know that constant either. How would we go about finding values for these? One way to do this would be to guess at initial values for p and q , then use `NDSolve` to find the solution for $f(t)$ and then calculate the sum of the square differences. One could then proceed to calculate the least squares difference iteratively over a large range of values of p and q until the minimum in the sum of the square difference is found. Fortunately for us we can write a short piece of code in *Mathematica* that will do this for us. We define the function `sse(p,q)` as follows:

```
In[71]:= sse[p_?NumberQ, q_?NumberQ] := Block[{sol, f}, sol =
  NDSolve[{f'[t] == If[t < p, 10 - f[t], -f[t]], f[0] == q}, f, {t, 0, 5}][[1]];
  Apply[Plus, (fexp - (f[t] /. sol /. t -> texp))^2]]
```

The exact syntax is perhaps a little confusing but what the function is doing is actually quite simple. The `_?NumberQ` following the letters p and q signifies that the function needs numerical inputs for both p and q . The function is then defined as a block, this allows us to combine *Mathematica* commands which will all be evaluated together. The declaration `{sol,f}` tells *Mathematica* that the block contains two separate functions; `sol` and `f`. The function then evaluates the `NDSolve` command to find $f(t)$ with the supplied values of q and p before calculating the least squares difference between $f(t)$ and the experimental values of f . The semi-colon after the `NDSolve` command suppresses its output so that the function just returns the least squares difference. For example if we evaluate the function for $p = 3$ and $q = 5$ we get:

```
In[72]:= sse[3, 5]
```

```
Out[72]= 44.2011
```

Which is the same as we calculated above.

The `FindMinimum` in *Mathematica* command uses numerical methods to find the minimum of a function. We can use it to find the minimum value of `sse(p,q)` in the range $2 \leq p \leq 3$ and $4 \leq q \leq 5$ as follows:

```
In[73]:= bf = FindMinimum[sse[p, q], {p, 2, 3}, {q, 4, 5}]
```

```
Out[73]= {0.0743735, {p -> 1.9962, q -> 3.93581}}
```

The results tell us that the minimum occurs at $p = 1.9962$ and $q = 3.93581$. We can now find $f(t)$ at this value and plot it against our data:

```
In[74]:= pf = bf[[2, 1, 2]]
```

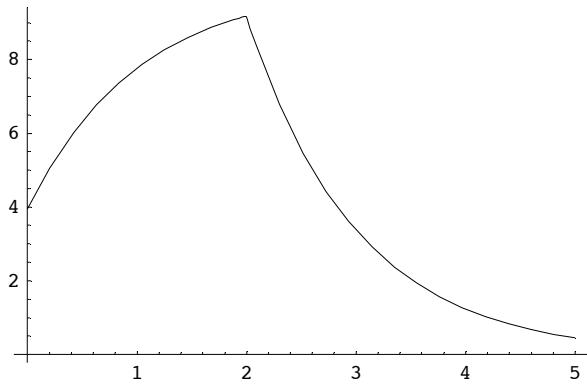
```
Out[74]= 1.9962
```

```
In[75]:= qf = bf[[2, 2, 2]]
```

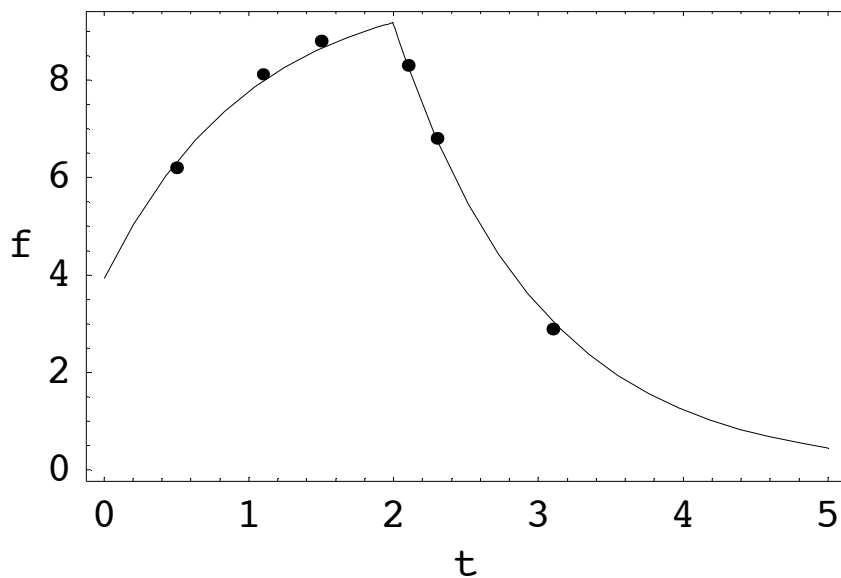
```
Out[75]= 3.93581
```

```
In[77]:= solbf =  
  NDSolve[{f'[t] == If[t < pf, 10 - f[t], -f[t]], f[0] == qf}, f, {t, 0, 5}][[1]]  
Out[77]= {f -> InterpolatingFunction[{{0., 5.}}, <>]}
```

```
In[79]:= p3 = Plot[f[x] /. solbf, {x, 0, 5}];
```



```
In[83]:= Show[p2, p3];
```



The result seems to fit the data very well.