

Lagrangian Mechanics cont.

Single Unconstrained Particle

Need 3 { generalized coordinates q_1, q_2, q_3
generalized velocities $\dot{q}_1, \dot{q}_2, \dot{q}_3$

to specify the state of the system

From these we can construct the..

Kinetic Energy $T = T(q_1, q_2, q_3, \dot{q}_1, \dot{q}_2, \dot{q}_3)$

Potential Energy $U = U(q_1, q_2, q_3, t)$

Lagrangian $L = T - U = L(q_1, q_2, q_3, \dot{q}_1, \dot{q}_2, \dot{q}_3, t)$

Action $S = \int_{t_1}^{t_2} dt L$ stationary w.r.t variations of $q_i(t)$

The Path Followed By The System Satisfies

Lagrange's Equations $\frac{\partial L}{\partial q_i} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \quad i=1,2,3$
for ANY choice of q_1, q_2, q_3

Lagrangian Mechanics cont.

Single Unconstrained Particle cont.

Any choice of the q_i are equivalent.

In particular, for $(q_1, q_2, q_3) = (x, y, z)$
cartesian coordinates

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2 + \dot{z}^2)$$

$$U = U(x, y, z) \quad \text{or} \quad U(x, y, z, t)$$

$$L = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - U(x, y, z, t)$$

$$\frac{\partial L}{\partial x} = - \frac{\partial U}{\partial x} = F_x$$

$$\frac{\partial L}{\partial \dot{x}} = m \dot{x} = p_x$$

So

$$\frac{\partial L}{\partial x} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right)$$

Lagrange's
Equations



$$F_x = \dot{p}_x$$

Newton's
Equations

Lagrangian Mechanics cont.

Single Unconstrained Particle cont

More generally we say

$$\tilde{F}_{q_i} = \frac{\partial L}{\partial q_i} \quad \text{Generalized Force w.r.t. } q_i$$

$$\tilde{p}_{q_i} = \frac{\partial L}{\partial \dot{q}_i} \quad \text{Generalized Momentum w.r.t } q_i$$

$$\frac{\partial L}{\partial q_i} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \quad \text{Lagrange's Equations}$$

$$\tilde{F}_{q_i} = \dot{\tilde{p}}_{q_i}$$

"Generalized"
Newton's Equations

Note: If the q_i does not have dimensions of distance then \tilde{F}_{q_i} and \tilde{p}_{q_i} do NOT have dimensions of force or momentum.

e.g. if $q_i = \theta$ \tilde{p}_θ is angular momentum
 \tilde{F}_θ is torque

Lagrangian Mechanics cont.

Many Unconstrained Particles

Need $3N$ $\left\{ \begin{array}{l} \text{generalized coordinates } q_1, q_2, \dots, q_{3N} \\ \text{generalized velocities } \dot{q}_1, \dot{q}_2, \dots, \dot{q}_{3N} \end{array} \right.$

to specify the state of the system.

Note: Need not be the "absolute" coordinates of each particle

From these we can construct ...

Kinetic Energy $T = \sum_i T_i = T(q_1, q_2, \dots, q_{3N}, \dot{q}_1, \dot{q}_2, \dots, \dot{q}_{3N})$

Potential Energy $U = U(q_1, q_2, \dots, q_{3N}, t)$

Lagrangian $L = T - U = L(q_1, \dot{q}_1, q_2, \dot{q}_2, \dots, q_{3N}, \dot{q}_{3N}, t)$

Action $S = \int_{t_1}^{t_2} dt L$ stationary w.r.t variations of the $q_i(t)$

The Path Followed By The System Satisfies

Lagrange's Equations

$$\frac{\partial L}{\partial q_i} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \quad i=1, 2, \dots, 3N$$

for ANY choice of q_1, q_2, \dots, q_{3N}

Lagrangian Mechanics cont.

Many Unconstrained Particles cont.

Any choice of the q_i are equivalent.

In particular, for cartesian coordinates

$q_1, q_2, q_3, \dots, q_{3N-2}, q_{3N-1}, q_{3N}$
↓ ↓ ↓ ↓ ↓ ↓ ↓
 $x_1, y_1, z_1, \dots, x_N, y_N, z_N$

$$T = \sum_{i=1}^N \frac{1}{2} m (\dot{x}_i^2 + \dot{y}_i^2 + \dot{z}_i^2)$$

$$U = U(x_1, y_1, z_1, \dots, x_N, y_N, z_N, t)$$

$$L = \sum_{i=1}^N \frac{1}{2} m (\dot{x}_i^2 + \dot{y}_i^2 + \dot{z}_i^2) - U(x_1, y_1, z_1, \dots, x_N, y_N, z_N, t)$$

For each coordinate...

$$\frac{\partial L}{\partial x_i} = - \frac{\partial U}{\partial x_i} = F_{x_i}$$

$$\frac{\partial L}{\partial \dot{x}_i} = m \dot{x}_i = p_{x_i}$$

So
$$\frac{\partial L}{\partial x_i} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right)$$

Lagrange's
Equations



$$F_{x_i} = \dot{p}_{x_i}$$

Newton's
Equations

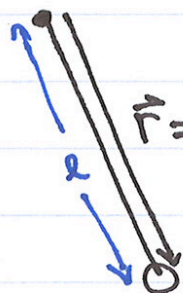
Lagrangian Mechanics cont.

Single Particle with Constraints

The primary utility of Lagrangian mechanics is that it can easily handle systems with **constraints** that might lead to horrendous complications in the Newtonian Framework.

While a **single particle** requires **3** numbers to specify its position it only is necessary to specify **$3 - N_c$** degrees of freedom to characterize a system with **N_c** constraints. We only require **$3 - N_c$** generalized coordinates.

Example: The Simple Pendulum

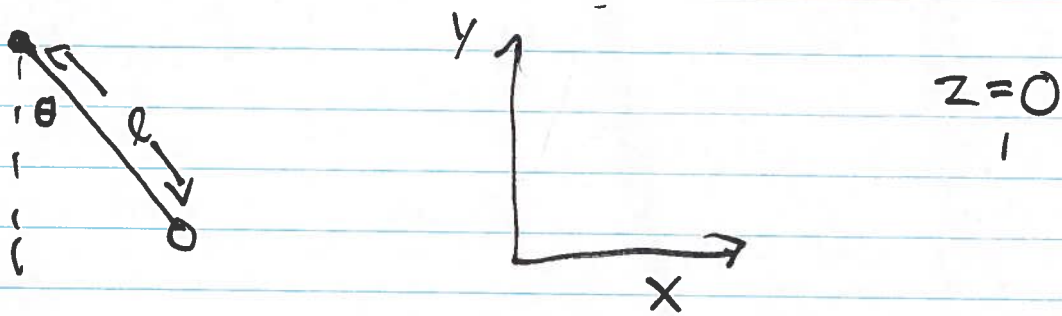


$$\vec{r} = (x, y, z)$$

Position of Bob

$$\vec{r} = (x(t), y(t), z(t))$$

Example: The Simple Pendulum



$$x^2 + y^2 = l^2 \quad z$$

$N_c = 2$ constraints

\Rightarrow Only 1 coordinate to describe system. Choose θ to describe system.

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) = \frac{1}{2} m l^2 \dot{\theta}^2$$

$$\vec{r} = (l \sin \theta, -l \cos \theta, 0) = (x, y, z)$$

$$U = mg y = -mg l \cos \theta$$

$$L = T - U = \frac{1}{2} m l^2 \dot{\theta}^2 + mg l \cos \theta$$

$$\frac{\partial L}{\partial \theta} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - mg l \sin \theta = \frac{d}{dt} (m l^2 \dot{\theta})$$

$$\ddot{\theta} = -\frac{g}{l} \sin \theta$$

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2 + \dot{z}^2)$$

$$T = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2 + \dot{z}^2)$$

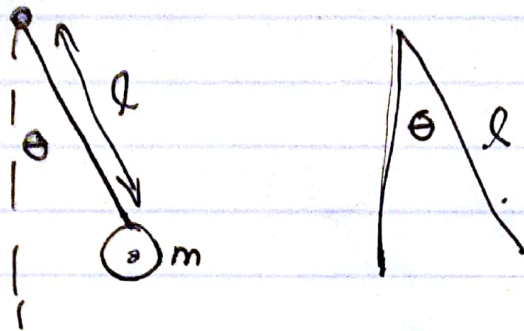
$$x = r \cos \theta \quad y = r \sin \theta$$

$$\dot{x} = \dot{r} \cos \theta - r \sin \theta \dot{\theta}$$

$$\dot{y} = \dot{r} \sin \theta + r \cos \theta \dot{\theta}$$

$$\frac{\partial L}{\partial \phi} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\phi}} \right)$$

Simple



$$T = \frac{1}{2} m l^2 \dot{\theta}^2$$

$$U = -mgl \cos \theta$$

$$L = T - U = \frac{1}{2} m l^2 \dot{\theta}^2 + mgl \cos \theta$$

$$\frac{\partial L}{\partial \theta} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right)$$

$$-mgl \sin \theta = \frac{d}{dt} (m l^2 \dot{\theta})$$

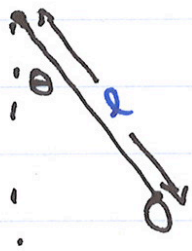
$$m l^2 \ddot{\theta} = -mgl \sin \theta$$

$$\ddot{\theta} = -\frac{g}{l} \sin \theta$$

Lagrangian Mechanics cont.

Single Particle with Constraints cont.

Example: The Simple Pendulum



Constraints: $z=0$ w.l.o.g
 $x^2 + y^2 = l^2$

$$N_c = 2$$

\Rightarrow Only require 1 generalized coordinate to describe the system. Can choose this to be θ .

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) = \frac{1}{2} m l^2 \dot{\theta}^2$$

since $\vec{r} = (x, y, z) = (l \sin \theta, -l \cos \theta, 0)$

$$U = mgy = -mgl \cos \theta$$

so $L = T - U = \frac{1}{2} m l^2 \dot{\theta}^2 + mgl \cos \theta$

$$\Rightarrow \frac{\partial L}{\partial \theta} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right)$$

$$-mgl \sin \theta = \frac{d}{dt} (m l^2 \dot{\theta})$$

$$\therefore \ddot{\theta} = -\frac{g}{l} \sin \theta$$

Example:

Double Pendulum

